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## **Programming-Free RPG Creation Tool for PC**

### **Official Release of “RPG Developer Bakin”!**

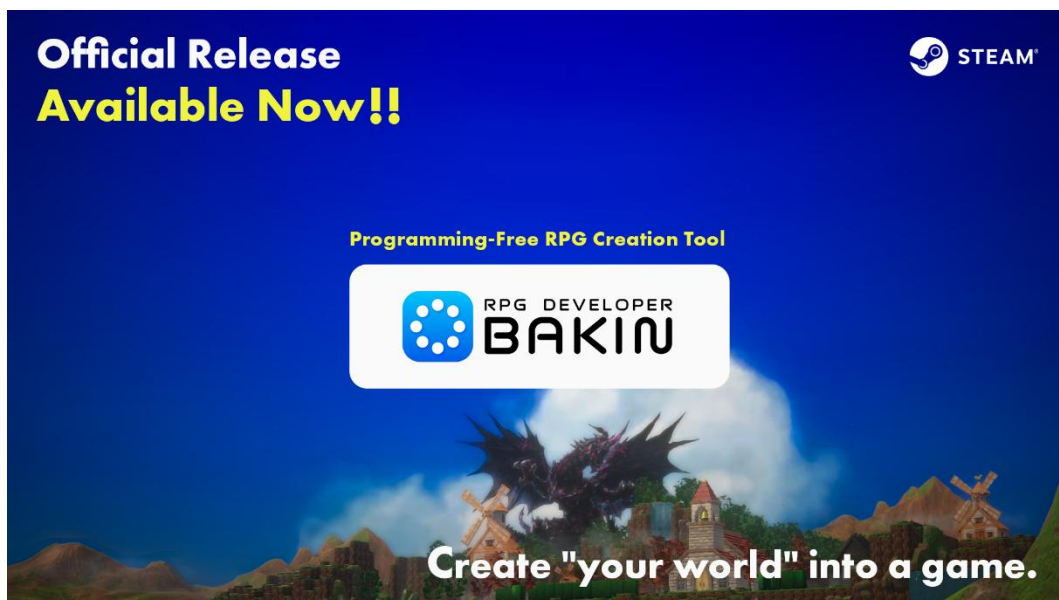
### **Free Trial Now Available & Launch Sale Underway!**

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**August 28, 2025 - Sapporo, Japan** - SmileBoom Co.Ltd. is pleased to announce the official release of “RPG Developer Bakin” (read as “BAH-keen”; hereafter referred to as “Bakin”) today.

To commemorate this milestone, we have launched a free trial version, as well as a special launch sale offering great discounts on the Bakin base product and various DLCs. Additionally, a major update has been implemented alongside the official release, introducing features such as expanded equipment slots and item unlock level settings, significantly enhancing strategic depth and creative freedom.

### **“RPG Developer Bakin” Officially Launches After Extensive Evolution**



Since its Early Access debut in October 2022, “RPG Developer Bakin” has undergone continuous development driven by user feedback, leading to numerous feature additions and refinements.

Today marks a major turning point with the implementation of a large-scale update focused on expanding customization and strategic options—such as equipment slot expansion and level-based item unlocks—ushering in the official launch of the full version.

This release is more than just an update; it signifies the beginning of Bakin as a full-featured tool that empowers anyone to easily create professional-quality RPGs.

Alongside the official launch, a free trial version is now available, allowing users to experience the tool’s capabilities firsthand. Furthermore, a sample game created with Bakin has been updated with multilingual support through today’s release of the plugin DLC “Localization Toolkit”.

We remain committed to improving Bakin and adding new features so that creators can continue to enjoy game development to the fullest.

**RPG Developer Bakin Trailer Ver. 3:** <https://youtu.be/2VrAknHx6fA>

### **RPG Developer Bakin Official Release Overview**

Title: RPG Developer Bakin

Genre: Game Creation Tool

Recommended System Requirements:

OS: Windows10 (64bit), CPU: Core i5-8400/Ryzen 5 1500X or better, Memory: 16GB, Graphics: NVIDIA® GeForce™ GTX1650/AMD Radeon™ RX570, Storage: 8 GB available space

Supported Languages: Japanese, English, Chinese (Simplified), Chinese (Traditional)

Distribution Store: Steam <https://store.steampowered.com/app/1036640/>

Release Date: August 28, 2025.

Price: **\$84.99 USD**

Note:

- If you have purchased the Early Access version, it will be updated to the official release at no additional cost.
- Any DLC you have already purchased or are currently using will remain available after the official release.

### **RPG Developer Bakin Trial Version Overview**

Name: RPG Developer Bakin Demo

Release Date: August 28, 2025

Distribution Store: Steam <https://store.steampowered.com/app/1036640/>

Price: Free

Note:

- Please note that some features are restricted.
- Game data created in the trial version can be transferred to the full version.
- Further details will be announced later via Steam News and other sources.

### **Sample Games “Orb Stories” and “Dungeon RPG Sample” – Update Overview**

Two sample games created with Bakin—“Orb Stories” and “Dungeon RPG Sample”—have been updated with multilingual support using the newly released plugin DLC “Localization Toolkit”, available starting today.

Previously managed as separate game data for English and Japanese versions, the games are now unified into a single dataset that allows users to seamlessly switch between multiple languages.

The “Localization Toolkit” plugin enables not only the translation of in-game text (dialogue, UI, etc.) but also supports switching in-game assets such as signs and UI images. Language switching can be done with a single click from the in-game menu, providing a fully localized experience. These multilingual features can be experienced firsthand through the sample games.

[Target/Details Page]

- Orb Stories: <https://rpgbakin.com/products/orb-stories>

- Dungeon RPG Sample: <https://rpgbakin.com/products/dungeon-rpg-sample>

## RPG Developer Bakin Official Release Celebration Sale Now Live!

To commemorate the official release of RPG Developer Bakin, a “RPG Developer Bakin Official Launch Sale” is now live on Steam, offering great discounts on the base tool and paid DLC.

The discount also applies to bundled versions that include sale items, making this the perfect opportunity to get started with RPG Developer Bakin at an excellent value. Don’t miss out!



### Launch Sale Details

August 28, 2025 (Thu) – September 11, 2025 (Thu), 10:00 AM (PDT)

Eligible Products & Discounts:

- RPG Developer Bakin: 10% OFF
- Paid DLC: 10% to 30% OFF

Note: Some DLC may be excluded from the sale or have different sale periods. Please refer to the Steam News page for full details.

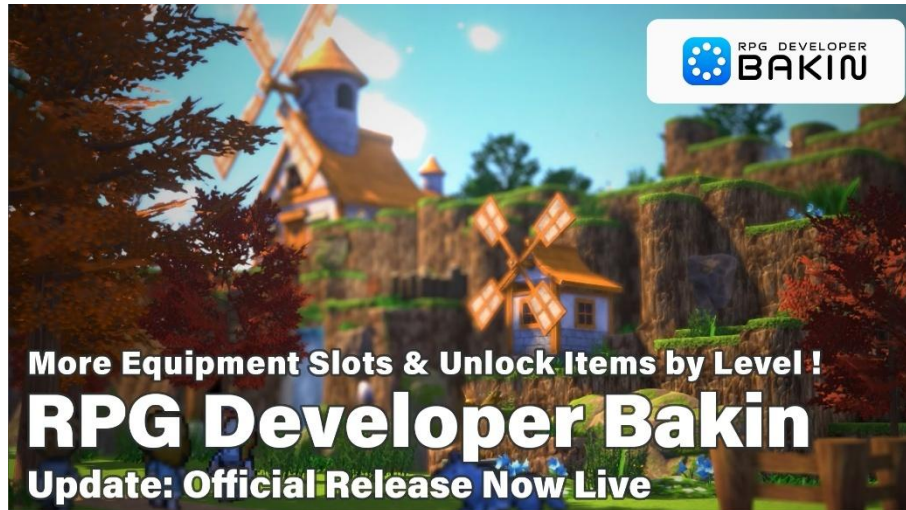
URL : <https://store.steampowered.com/news/app/1036640/view/497204560394191372>

Bundle versions that include discounted items will reflect the same individual discounts.

## Major Update Featuring Equipment Slot Expansion, Item Unlock Levels, and More

The latest update introduces a wide range of new features and improvements that greatly enhance the strategic depth and creative flexibility of the tool. Key additions include:

- Support for dual-wielding (equipping items in both hands)
- Item unlock level settings, allowing you to control when items become usable
- Enhanced tag functionality and a new tag list feature for better content organization
- Improvements to the layout tool, including support for scrollbars in in-game menus, enabling more flexible and user-friendly UI designs



## RPG Developer Bakin Ver. 2.0 – New Feature Highlights

### ■ Add/Remove Equipment Slots

A new feature allows you to add or remove equipment slots freely.

You can now create characters that wield weapons in both hands, and even wear ten rings at once, offering expanded customization possibilities.

### ■ Item Unlock Level Settings

The “Usable Items” section for characters and classes has been redesigned. Now, you can specify which items are restricted for use. Alongside this change, we introduced a new “Unlock Level” feature, allowing you to set items to become usable once a character reaches the specified level.

### ■ Scrollbars in Menu Containers

Scrollbars can now be added to in-game menus such as item lists, making it easier to handle large numbers of items and improving overall UI layout flexibility.

### ■ Dark Theme for the Tool UI

A dark theme is now available for the tool’s user interface.



Numerous other enhancements and feature additions have also been included in this major update. We invite you to take this opportunity to explore the full potential of RPG Developer Bakin and start creating your own games today.

## Now on sale! Three new DLCs are now available!

We released three new DLC packs today, August 28, 2025.

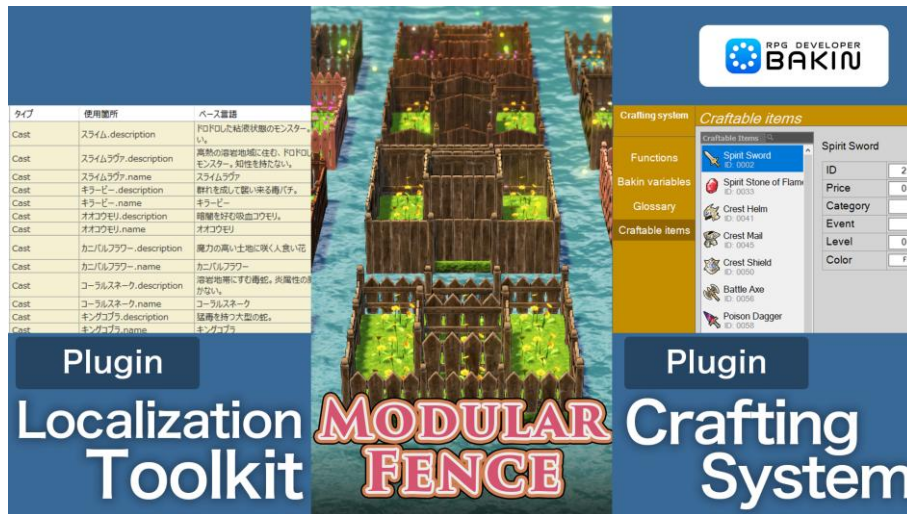
The following new DLC packs are now available:

The plugin "Crafting System" introduces a crafting feature that allows players to create items from materials. The localization support plugin "Localization Toolkit" helps make games developed with Bakin multilingual.



Also available is the 3D model pack "Modular Fence", featuring versatile fence assets suitable for a wide range of scenes.

Also, 10% off launch discount until September 11, 2025, at 10am PDT! Don't miss this opportunity!



## Overview of DLC Released on August 28, 2025

### ◆ Launch Sale

Period: August 28, 2025 (Thursday) ~ September 11, 2025 (Thursday) 10:00 a.m. (PDT)

Discount Rate: 10% OFF

### ◆RPG Developer Bakin Crafting System

Crafting System is a plugin that makes it easy to implement a crafting feature where players can create items from materials.

With an intuitive GUI, you can freely configure a wide range of elements, including: automatically generated unique item IDs, material combinations, custom categories, item pricing, required crafting level and events triggered after crafting. The crafting interface clearly displays the following information: item icon, description, stats, resistances, recovery effects and required materials. The default layout is fully customizable to suit your game's needs. In addition, a built-in glossary system allows you to localize the tool for multiple languages.



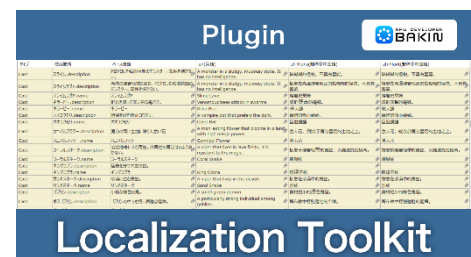
- Price: \$29.99 USD
- Steam Store: <https://store.steampowered.com/app/3921180/>

### ◆RPG Developer Bakin Localization Toolkit

Localization Toolkit is a powerful plugin for RPG Developer Bakin that enables you to localize your games for multiple languages. It's the essential tool to share your creations with players around the globe.

#### [Key Features]

- Easy Setup in the Editor  
Assign in-game text (dialogue, UI) and resources (images, 3D models, audio, etc.) for each language directly in the editor.
- Switch Languages Anytime



Players can change the language from the main menu or even during gameplay with a single click.

- Supports a Variety of Resources

Not just text — UI images, signs, and audio can also be swapped per language.

- Works with Existing Projects

Easily add localization to games already in development or even completed projects.

Boost Efficiency with Batch Editing

With the Localization Toolkit, you can directly edit all in-game text within your project.

Changes are instantly reflected in the project, making it easy to filter by character names, event titles, and more—perfect for checking dialogue consistency across your game.

It's not only ideal for translation workflows, but also helpful for polishing your English text.

- Price: \$34.99 USD

- Steam Store: <https://store.steampowered.com/app/3920860/>

### ◆RPG Developer Bakin Modular Fence

Introducing Modular Fence – a versatile collection of fence assets for all your projects.

This pack includes 20 unique fence styles, 20 animated gates, 5 texture variations, and 8 props — totaling 315 ready-to-use 3D stamps. All variations, animations, and collision settings are fully configured, so you can start building right away.

Every fence can be freely combined with others, allowing you to create a wide variety of layouts tailored to your scenes and themes. Perfect for enhancing towns, villages, gardens, facilities, and more.



- Price: \$19.99 USD

- Steam Store: <https://store.steampowered.com/app/3921190/>

- Product Video: [https://youtu.be/GJlssar\\_v9w](https://youtu.be/GJlssar_v9w)

### About RPG Developer Bakin



"RPG Developer Bakin" is a game creation tool that combines ease of use with powerful features. It makes it simple for anyone to create games inspired by "your world." It includes a map editor that allows you to create maps as if you were playing a game; an event creation system that controls the game by

arranging panels with functions; a database that provides detailed character status settings; and advanced screen effect settings that can dramatically alter scenery. It also provides many other tools. Graphics and sound assets are also provided so you can start creating your game right away. The tool launched on Steam in October 2022 and has continuously improved and expanded based on creator feedback. Following ongoing feature enhancements and additions, the official version was released on August 28, 2025.

### Factsheet

Title: RPG Developer Bakin

Genre: Game Creation Tool

Recommended System Requirements:

OS: Windows10 (64bit), CPU: Core i5-8400/Ryzen 5 1500X or better, Memory: 16GB, Graphics:

NVIDIA® GeForce™ GTX1650/AMD Radeon™ RX570, Storage: 8 GB available space

Distribution Store: Steam [https://store.steampowered.com/app/1036640/RPG\\_Developer\\_Bakin](https://store.steampowered.com/app/1036640/RPG_Developer_Bakin)

Early Access Start Date: October 17, 2022

Official Release Date: August 28, 2025.

Price: \$84.99 USD

Development / Publisher: SmileBoom Co.Ltd.

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Official Website: <https://rpgbakin.com/en>

Official X (Twitter): <https://twitter.com/RPGBakin>

Official Facebook: <https://www.facebook.com/RPGDeveloperBakin>

Official Discord: <https://discord.gg/yKwuye2>

Official Weibo: <https://weibo.com/rpgbakin/>

Official Bilibili: <https://space.bilibili.com/3546614725609533>

Official HeyBox:

[https://www.xiaoheihe.cn/bbs/user\\_profile\\_share?user\\_id=a6d16c033632&h\\_src=heyboxapp](https://www.xiaoheihe.cn/bbs/user_profile_share?user_id=a6d16c033632&h_src=heyboxapp)

Note:

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**Logos, videos, screenshots, and other materials for this release can be downloaded from the URL below.**

[https://smileboom.com/dl/press/RPGDeveloperBakin\\_Assets\\_20250828\\_EN.zip](https://smileboom.com/dl/press/RPGDeveloperBakin_Assets_20250828_EN.zip)

## About SmileBoom



The company is a game development company based in Sapporo, Japan. Since its establishment in 2008, the company has continued to create "amusing games that will make anyone smile" and "tools for future creators" for young people, such as the "SmileBASIC" series for powerful high-speed programming on consumer

hardware and "Smile Game Builder" for easy 3DRPG creation tool on PC. On the other hand, as a development team with unique sensibilities and advanced skills, we have developed and assisted in the development of major titles and experimental efforts for many major developers. The development team has a wide range of experience and a wealth of ideas ranging from 8-bit PCs to the latest game consoles.

Official Website: <https://smileboom.com/en/>

## Media Contacts:

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