
RPG Creation Tool for PC “RPG Developer Bakin”
More Possibilities for Creating Screen UI and Battle Systems
Major Update Ver. 1.9 is implemented!
Mask Animation, Battle Command Addition Function & Chinese Style
2D Assets were added

April 22, 2024 - Sapporo, Japan - SmileBoom Co.Ltd. today announces the release of Update Ver. 1.9 for "RPG Developer Bakin" (pronounced BAH-keen), which adds mask animation function, battle command addition function, and Chinese-style 2D assets. Along with this, we are also pleased to announce that the SmileBoom Golden Week Sale 2024 will be held (until May 6, 2024, at 6:00 PM PDT) with 10% discount on RPG Developer Bakin and DLCs.



Ver. 1.9, which adds mask animation function and free Chinese-style 2D assets, is now available!

This update includes a mask animation function that allows the user to animate the area of the image to be cropped, more commands during battles, and many other features. In addition, 2D assets with Chinese-style design are also implemented for free. We hope you will enjoy using them in your game creation!

RPG Developer Bakin Ver. 1.9 New Feature Overview Video:

<https://youtu.be/L8cPpurqmO0>

RPG Developer Bakin Ver. 1.9 Update Overview

Mask area can be moved! Mask Animation Function:

By adding a mask layer to a sprite, the masked area can now be animated. This allows for a wider range of on-screen effects using 2D images, such as cutscenes for special moves, transitions during scene changes, and animations when the on-screen UI appears and disappears!



More variation for the battle system! Battle Command Addition Function:

Added the ability to add battle commands to be used by casts, and the ability to narrow down the list of skills and items displayed during battles by using "tags". This allows you to have "Skill" and "Spell" as separate commands, or to create commands for each skill, such as "Fire", "Sleep", and "Heal", and assign them to cast members.



Distributed for free! "Chinese Style 2D Assets" added:

Pixel art style casts (7 heroes with various motions, 5 mobs with only some motions for use as NPCs, 16 monsters of 8 types for side-view battles), 100 icon images (45 types) that can be used for items, layout data and images that can be used for on-screen UI are compiled in an asset pack implemented in the Game Gallery.



Many other features have been added and improved. Please take this opportunity to create games with RPG Developer Bakin.

SmileBoom Golden Week Sale 2024!

The SmileBoom Golden Week Sale 2024 is currently taking place on the Steam Store, offering a 10% discount on RPG Developer Bakin.

In addition, DLCs containing various resources will also receive a 10% discount, and bundled editions that include the sale products will be even more affordable with the SmileBoom Golden Week Sale 2024 discount. Do not miss this opportunity!



SmileBoom Golden Week Sale 2024 Overview

Period: Monday, April 22, 2024 – Monday, May 6, 2024, at 6:00 PM PDT

Eligible Products: RPG Developer Bakin, various paid DLCs (Ancient Pack, Modern City Pack, Smile Objects Vol. 1, Western Pack, Forest Pack, Wooden Platform Pack, Terica Terrain Pack Vol.1, Glowing Icon Pack, Mountain Village Pack, Smile Objects Vol.2, Ultra Building Pack, Dungeon Kit Pack)

Discount Rate: 10%

(Bundled versions that include eligible products will also receive discounts for each product.)

About RPG Developer Bakin



"RPG Developer Bakin" is a game creation tool that combines ease of use and high features, making it easy for anyone to create games inspired by "your world". It includes a map editor that allows you to create maps as if you were playing a game, an event creation system that controls the game by simply arranging panels with functions, a database that

provides detailed character status settings, advanced screen effect settings that can dramatically change sceneries, and many other tools. Graphics and sound assets are also provided, so you can start creating "your game" right away. We started Early Access on Steam in October 2022, and are working to improve and add features to the tool as we receive requests from creators to make it a better tool for the commercialization of the product.

Factsheet

Title: RPG Developer Bakin

Genre: Game Creation Tool

Recommended System Requirements:

OS: Windows10 (64bit), CPU: Core i5-8400/Ryzen 5 1500X or better, Memory: 16GB, Graphics:

NVIDIA® GeForce™ GTX1650/AMD Radeon™ RX570, Storage: 8 GB available space

Distribution Store: Steam https://store.steampowered.com/app/1036640/RPG_Developer_Bakin

Early Access Start Date: October 17, 2022

Early Access Edition Price: \$69.99 USD

Development / Publisher: SmileBoom Co.Ltd.

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Official Website: <https://rpgbakin.com/en>

Official Twitter: <https://twitter.com/RPGBakin>

Official Facebook: <https://www.facebook.com/RPGDeveloperBakin>

Official Discord: <https://discord.gg/yKwuye2>

Official Weibo: <https://weibo.com/rpgbakin/>

Official Bilibili: <https://space.bilibili.com/3546614725609533>

Logos, videos, screenshots, and other materials for this release can be downloaded from the URL below.

https://smileboom.com/dl/press/RPGDeveloperBakin_Assets_20240422_EN.zip

About SmileBoom



The company is a game development company based in Sapporo, Japan. Since its establishment in 2008, the company has continued to create "amusing games that will make anyone smile" and "tools for future creators" for young people, such as the "SmileBASIC"

series for powerful high-speed programming on consumer hardware and "Smile Game Builder" for easy 3DRPG creation tool on PC. On the other hand, as a development team with unique sensibilities and advanced skills, we have developed and assisted in the development of major titles and experimental efforts for many major developers. The development team has a wide range of experience and a wealth of ideas ranging from 8-bit PCs to the latest game consoles.

Official Website: <https://smileboom.com/en/>

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