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## RPG Creation Tool for PC "RPG Developer Bakin"

### Early Access 1st Anniversary!

### Major update Ver. 1.5 which increases the flexibility of customizing battle scenes & Roadmap released! 1st Anniversary Sale & New DLCs Release

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**October 17, 2023 - Sapporo, Japan** - SmileBoom Co. Ltd. today celebrates the first anniversary of the Early Access release of "RPG Developer Bakin" (it is pronounced BAH-keen) on Steam. To celebrate this occasion, we are pleased to announce the release of update Ver. 1.5, which includes enhanced database features such as more flexible customization of battle scenes and additional character statuses. We are also announcing the release of a rough roadmap of features currently planned for the tool, a sale to commemorate the first anniversary of the Early Access launch, and the release of new downloadable content.



**Thanks to your support, we are celebrating our first anniversary!  
Ver. 1.5 with enhanced battle scenes and additional character status  
features is now available!**

One year after the launch of the Early Access version of the tool on October 17, 2022. We are grateful for the support of our many users, and "RPG Developer Bakin" has evolved through a series of updates. The entire development team would like to thank you sincerely. To commemorate the first anniversary, we have released a major update Ver. 1.5, which adds features that allow users to customize battle scenes more flexibly and edit character statuses freely.

**[RPG Developer Bakin] Ver. 1.5 New Features Trailer:** <https://youtu.be/vrH4AF8uddM>

#### RPG Developer Bakin Ver. 1.5 Update Overview

##### Increased timing for inserting dramatic effects into various scenes during battles:

It is now possible to activate a skill after the end of the called common event, or to insert an event at the timing of a command selection or decision. This allows creating more exciting

battle scenes by including cut-in effects when skills are activated, inserting a whole party recovery event before command selection, and so on.

### Status Editor that allows you to freely add statuses of characters:

You can now add statuses that are not in Bakin's default settings, such as "Luck" and "Skill Defense," or remove existing statuses. It is also possible to add your own idea of status to the damage formula and have it reflected in the battle results.

### Status and level growth curve customization:

The amount of experience points needed to reach each level and the value of each status at the time of reaching each level can now be freely edited. You can draw a rough curve with the presets and then adjust the values in detail according to the game content.

Many other features have been added and improved.

Please take this opportunity to try your hand at creating games with "RPG Developer Bakin".

RPG Developer Bakin ROADMAP (in no particular order, some excerpts)		
Q4 2023	Database	: Consumptive Status Implementation : Additional Functions for Specifying Equipment Location : Addition of Battle Commands
	Battle Scenes	: Multiple Battle Cameras
1st half 2024	Materials	: Toon Shader : Outlines
	Motions	: Motion Composition : Blend Shapes
1st half 2024	Layout Tool	: Mask Function
	Visual Enhancement	: Sprite Tool Mask Function : Cut-scene Related Functions : Decal Function : Resource Timeline
1st half 2024	Plug-ins	: Editor Plug-in : Tactical Battle Support : Auto Battles
	Battle System	: Multi-language Switching Support : Export to Other Platforms : Simplified and Traditional Chinese, etc.
1st half 2024	Created Games	
	Tool Localization	

We will continue to add functions and improve tools other than those listed above as needed.  
 \*The end date of Early Access is being considered separately from the timing of the additional features mentioned above.  
 \*All content is under development and subject to change.

This information is current as of October 17, 2023.

## Announcement of Upcoming Features to be Implemented! Roadmap released!

A roadmap of features that we plan to implement in preparation for the launch of the full product version is now available. In addition to these features, there are a number of features under consideration that we will update as needed. In addition, in response to your comments and requests, we are changing the Early Access period of this tool to "during 2024" to further enhance and improve its functionality.

### Roadmap Overview

- Scheduled for implementation in Q4 2023.

Database: Consumptive Status Implementation, Additional Functions for Specifying Equipment Location, Addition of Battle Commands

Battle Scenes: Multiple Battle Cameras

Materials: Toon Shader, Outlines

Motions: Motion Composition, Blend Shapes

Layout Tool: Mask Function

- Scheduled for implementation in the first half of 2024.

Visual Enhancement: Sprite Tool Mask Function, Cut-scene Related Functions, Decal Function, Resource Timeline

Plug-ins: Editor Plug-in

Battle System: Tactical Battle Support, Auto Battles

Created Games: Multi-language Switching Support, Export to Other Platforms  
Tool Localization: Simplified and Traditional Chinese, etc.

\*The end date of Early Access is being considered separately from the timing of the additional features mentioned above.

\*All content is under development and subject to change.

Official Website "Roadmap" page URL: <https://rpgbakin.com/en/roadmap>



## 1st Anniversary Sale & 4 New Downloadable Contents Available for Sale!

To celebrate the first year of the Early Access version of the tool, we are holding a sale. In addition, four DLCs that expand the scope of game creation will be available for purchase starting today. The "Forest Pack" contains trees, plants and flowers; the "Wooden Platform Pack" is a pack of wooden platform parts that can be combined to create a variety of objects; the "Glowing Icon Pack" offers a wide range of uses for temple symbols, store signs, skill tree marks, depending on your imagination; the "Terica Terrain Pack Vol. 1" allows you to create maps with a unique atmosphere using colorful patterns and marks. And do not miss the launch discount of 10% off until 10am PDT on, Tuesday October 24th!

## "RPG Developer Bakin" Early Access 1st Anniversary Sale Overview

Period: Tue, October 17, 2023, 6:00 pm - Tue, October 31, 2023, 6:00 pm (PDT)

Discount Rate: 10% off all qualifying products

Eligible Products: RPG Developer Bakin, various paid DLCs (Ancient Pack, Western Pack, Modern City Pack, Smile Objects Vol. 1, Glowing Crystal Pack, House Builder Pack)

\*Discounts for each product will also apply to bundled editions that include the eligible products.

## October 17th Release Downloadable Content Overview

Launch Discount Period: Tue, October 17, 2023, - Tue, October 24, 2023, at 10:00 am (PDT)

Launch Discount Rate: 10% off

Content Overview / Price / Steam Store URL:

### (1) RPG Developer Bakin - Forest Pack



This is a 3D resource pack of trees, plants and flowers that are essential for outdoor landscapes.

Each of the stamps of various trees, from those standing straight up to those with crooked trunks, is available in a variety of leaf colors.

In addition, flowers of all shapes and sizes and the surrounding grasses are also available.

Price: \$34.99 USD

Steam Store URL: <https://store.steampowered.com/app/2641940/>

## (2) RPG Developer Bakin - Wooden Platform Pack



Harbor piers, bridges over rivers, scaffolding at construction sites... This wooden platform pack can be used not only as decorative objects in towns and landscapes, but also as gimmicks for solving mysteries. There are a variety of parts available, from simple parts such as boards and legs to more complex combinations of these parts, allowing you to create various scenes depending on your creativity.

The simple asset of wood can be used in any type of worldview.

Price: \$24.99 USD

Steam Store URL: <https://store.steampowered.com/app/2401982/>

## (3) RPG Developer Bakin - Terica Terrain Pack Vol.1



This is a resource pack of terrain stamps that includes more than 100 types of terrain, including colorful terrain and metallic terrain with versatile color block terrain.

"The world in the game", "a mysterious other world"... the world you create with this terrain pack will add a unique essence to the story you are creating.

Also included is a 3D character "Terica" and several exclusive motions.

Price: \$8.99 USD

Steam Store URL: <https://store.steampowered.com/app/2641950/>

## (4) RPG Developer Bakin - Glowing Icon Pack



This is a 3D resource pack with various icons glowing on circular pedestals.

There are many designs available for use in a variety of situations, such as symbols for temples and shrines, store signs, and skill marks, depending on your imagination. All icons are available in lit and unlit states. Also included are parts to decorate the area around the icons.

Price: \$19.99 USD

Steam Store URL: <https://store.steampowered.com/app/2644800/>

## About RPG Developer Bakin



"RPG Developer Bakin" is a game creation tool that combines ease of use and high features, making it easy for anyone to create games inspired by "your world". It includes a map editor that allows you to

create maps as if you were playing a game, an event creation system that controls the game by simply arranging panels with functions, a database that provides detailed character status settings, advanced screen effect settings that can dramatically change sceneries, and many other tools. Graphics and sound assets are also provided, so you can start creating "your game" right away. We started Early Access on Steam in October 2022, and are working to improve and add features to the tool as we receive requests from creators to make it a better tool for the commercialization of the product.

## Factsheet

Title: RPG Developer Bakin

Genre: Game Creation Tool

Recommended System Requirements:

OS: Windows10 (64bit), CPU: Core i5-8400/Ryzen 5 1500X or better, Memory: 16GB,

Graphics: NVIDIA® GeForce™ GTX1650/AMD Radeon™ RX570, Storage: 8 GB available space

Distribution Store: Steam

[https://store.steampowered.com/app/1036640/RPG\\_Developer\\_Bakin](https://store.steampowered.com/app/1036640/RPG_Developer_Bakin)

Early Access Start Date: October 17, 2022

Early Access Edition Price: \$69.99 USD

Development / Publisher: SmileBoom Co.Ltd.

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Official Website: <https://rpgbakin.com/en>

Official Twitter: <https://twitter.com/RPGBakin>

Official Facebook: <https://www.facebook.com/RPGDeveloperBakin>

Official Discord: <https://discord.gg/yKwuye2>

**Logos, videos, screenshots, and other materials for this release can be downloaded from the URL below.**

[https://smileboom.com/dl/press/RPGDeveloperBakin\\_Assets\\_20231017\\_EN.zip](https://smileboom.com/dl/press/RPGDeveloperBakin_Assets_20231017_EN.zip)

## About SmileBoom



The company is a game development company based in Sapporo, Japan. Since its establishment in 2008, the company has continued to create "amusing games that will make anyone smile" and "tools for future creators" for young people, such as the "SmileBASIC" series for powerful high-speed programming on consumer hardware and "Smile Game Builder" for easy 3DRPG creation tool on PC. On the other hand, as a development team with unique sensibilities and advanced skills, we have developed and assisted in the development of major titles and experimental efforts for many major developers. The development team has a wide range of experience and a wealth of ideas ranging from 8-bit PCs to the latest game consoles.

Official Website: <https://smileboom.com/en/>

**Media Contacts:**

Nobuki Nagai and Akari Tsuruta

[info@smileboom.com](mailto:info@smileboom.com)